

KAREKARE Challenge- Year 3

- You must complete a minimum of **seven** challenges including the 2 compulsory ones. You may do more than **seven** challenges.
- Each challenge should take a minimum of 3-4 hours to complete (including the time to put together the presentation).
- You must complete at least one challenge from each of the other, not compulsory sections.
- With the help of your parents and teachers you may write your own challenges. They must be approved by your teacher and presented on a Task Sheet.
- It is up to you to meet with your teacher and show that you have completed each challenge
- It is **quality** not **quantity** that counts so take your time to do each challenge with excellence!
- The completion date for the Karekare Challenge is **Friday 10th November 2017**.



Congratulations ! You are taking part in the Karekare Challenge for 2017

The choice of challenges to complete is yours because you, together with your family, may already be doing similar things which can be recognised as part of your home learning.

The tasks are designed to test you and challenge you to do your very best, some over a long period of time. Keep talking to your class teacher about the challenge you are working on, and remember to keep a record of your work so when you have finished one task, you have your evidence of learning to present.

Good luck and enjoy doing some work which interests you.



Giving

	Self	Parent	Teacher
G.1. Give to others in need. Raise money for an organisation or a local community group.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
G.2. Give to your family: Prepare a new meal or baking, or do two jobs for your family (mow the lawns, wash the cars etc.).	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
G.3. Give to families in need: Give some of your pocket money , old toys or clothes to a worthy cause.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
G.4. Give of your time: Visit an elderly person and offer to do two jobs for free.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
G.5. Give your skills to help others: Join a surf life saving club, Saint Johns or similar.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
G.6. Grow an edible garden for your family e.g. In a bathtub or tyres.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
G.7. Design your own giving challenge.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



Service and Responsibility in our School and Community

	Self	Parent	Teacher
S.1. Help future proof our school environment. Join the garden club or trees for survival for a term.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
S.2 Help out around your community. Collect rubbish over a four week period.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
S.3. In a small group care for younger children: organise a series of three lunchtime games or activities for Y1 & 2 pupils.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
S.4. Join a community group: Show how through this you have helped others. (Cubs, Brownies, Church group etc.).	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
S.5. Start up a worm farm, compost garden or recycling area at your home.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
S.6. Design your own service and responsibility challenge.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



Physical Activity and the Outdoors

	Self	Parent	Teacher
P.1. Improve your fitness. Keep a log of your fitness activities for a minimum of 3 times a week for at least a month.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
P.2. Improve your swimming skills: Join a local swim club and maintain a record of your improvements.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
P.3. Explore the outdoors: Complete an outdoor challenge such as a bush walk, overnight camp, kayaking, climbing Rangitoto Is.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
P.4. Undertake and complete an endurance event: Participate in one event like the Weetbix Triathlon, X race, geocaching	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
P.5. Compete in a sport for an entire season.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
P.6. Build a hut and stay in it overnight.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
P.7. Design your own physical challenge.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



Academic Excellence

	Self	Parent	Teacher
A.1. Use an electronic device to create a presentation to share with the class.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
A.2. Be a reporter: Report an event in writing, in a book or on a device and present it to your class.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
A.3. Learn to tell the time on an analogue clock	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
A.4. Complete a technology activity. Plan and build a challenging large scale model using wood, cardboard, Lego, Knex etc.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
A.5. Join the local library and read three or more chapter books.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
A.6. Learn greetings and 10 everyday phrases in another language other than home language e.g. sign language, Japanese, Maori. Then teach your classmates.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
A.7. Design your own academic challenge.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



Excellence in the Arts

	Self	Parent	Teacher
E.1. Create a 3D mask of your choice.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.2. Create a visual image about something important to you.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.3. Learn a musical instrument, take singing lessons or join a dance school for at least a term.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.4. Join the choir or Kapa Haka for the year.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.5. Improve your confidence and skill: Prepare and present a short play, a song or dance to your class.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.6. Learn a new craft e.g. crocheting, knitting, leatherwork , cake decorating etc.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.7. Make a musical instrument.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.8. Write a descriptive story. Publish and illustrate it and present to your class. E.g. Comic or picture book.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
E.9. Design your own artistic challenge.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



Compulsory

	Self	Parent	Teacher
C1. Reinforce classroom learning by increasing your number knowledge and learning basic facts (each week).	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
C2. Reinforce classroom learning: Learn high frequency words, practise reading every night and complete a reading log (expected each night).	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>